AUGUST

ISSUE

就算生在乱世,也要独善其身。

CARDISTRY Cafe CARDISTRY Autism and Cardistry CARDISTRY CARDISTRY CARDISTRY Cardistry Games CARDISTRY Money CARDISTRY Cardists Against Magicians CARDISTRY Drug Dealer CARDISTRY THE LINK CARDISTRY Torturing with Cardistry Gym CARDISTRY Taste Buds CARDISTRY CARDISTRY Interdimensional Championship of Cardistry Mentally III Cardists CARDISTRY CARDISTRY CARDISTRY CARDISTRY CARDISTRY CARDISTRY CARDISTRY CARDISTRY Recycling Hands CARDISTRY Breaking a Safe with Cardistry CARDISTRY



FREE to develop these ideas (RULES)

All of these ideas that are here are here in order to be developed by you, by me, by the community.

Don't ask for permission if you can write - just do it.

What should you write? Let your creative juices flow and expand on the world each post proposes to develop.

Don't write things such as "Cool!" or "I don't really think this could work..." but rather provide the valley with a comment that people can take and expand their idea with.

Have fun :)

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Cristian Bizau

Idea #30: Cardistry Money

ldea

Instead of the regular money, bills are made featuring important figures of the Cardistry world. This can be used in combination with "*The Cardistry Movie*" or it can be adapted at Cardistry-Con, can be used as a currency between fellow cardists or just simply made into a nice illustration.

World

In this world, depending on the hobby that you have, specific things around you start transforming. If you are a violin player, you will see on your countries bills famous violin composers; if you are a magician, you will see famous magicians - and so on.

If you are a cardist, commercial street posters will feature individuals well known in the cardistry world. People on TV resemble Cardists that have pioneered the art form.

Basically, depending on the hobby you have, your see the reality around you in a different way.

In order to see what other people see, you must also be genuinely interested in what they are interested.

Story

The plot can be developed around a blind kid who walks the Earth in search of all knowledge. With this character the book can be transformed in a sort of quirky fiction manual, anyone reading the story also learning a lot of diverse information and life/art hacks.

The plot can be developed around a kid that can shift from one illusion to another, can see anything that anyone sees, ultimately tacking the question: if I can see everything and I am interested in everything, what is it that I want to do?

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Idea #45: Cardists against Magicians

Concept

Various challenges that test to see which one wins in the ultimate showdown.

Tv Show Spoof Script

LADIES AND GENTLEMAN! On the right side we have the magicians. Darly Brandon, Cuffly Junior, Mostly Sleep and Saving Hood. Give them a big round of applause.

Audience is heard clapping.

AND on the right side, THE CARDISTS! Aviv, Noel, Zach, Spratt and Glen. Show them some love!

Audience is heard clapping histerically.

• The camera pas from table to table showcasing the different challenges in store for the competitors.

We've prepared for you a couple of challenges to see which side will bring the gold to their hometown.

And without further ado, let us being the Card SHOWDOWN.

Explosion SFX and Title appears on screen.

CUT TO first table where we see a table filled with domino pieces. The magician is seen performing all sorts of color changes and steals.

VOICEOVER: In our first challenge out contestants must hit the first domino piece using a move from their repertoire. But, what do we have here: it seems like our magician has encountered a small problem.

Magician is seen not really getting anywhere with his sleights. PAN to cardist looking in awe at the magician. He performs a Backdrop which hits the domino piece and allows the next person to commence his challenge.

Other Challenges

Create a bridge between one point and another so a small metal ball can pass. Throw cards at a house of cards and try to make them all fall. 4 Decks of cards placed on the table. Must pick them up one by one and perform something different with them. Impress a member of the jury.

Spoiler Alert

To everyone's surprise, the magician's win the challenge due to having impressed one of the judges with a magic trick and getting a gigantic score for it (unfair?). The camera shows them celebrating beyond belief then PANS over to the cardists to show all the ladies asking for autographs and getting hugs and kisses from them.

Or you can just have the two camps throw out the cards and just all out smash and crash against each other in a fatal but glorious battle.





Idea #28: Cardistry Game #1



Concept

I am including this photo of one of the cardistry related card games I have developed. I am placing this here so you can take it and either try to figure out what it is this game is about or get inspired to create your own cardistry card game.

At one point I will also explain what the game is about. But until then, happy digging.

f 🎔 8* 🖉

Cristian Bizau 🛥

Idea #32: Taste Buds

Concept

Set in a world where people have extirpated their feelings and attached them to different items - for example, instead of tasting something with your tongue, you are to taste it using your hands, which express and make you feel the taste through a cardistry move.

Questions

What flourishes do you think embody the feelings "happiness", "joy", "sadness", "melancholy" ?
What about other feelings?
If two people were to have an argument and express it face to face through cardistry moves, how would it looks like? What moves would they use? What would be the argument?

Further Developed

In a world where people are being watched and filmed by Big Brother, artists have found different ways in order to express their feelings to their loved ones. The story follows a couple of cardists throughout their neighborhood and centers on the love relationship of two cardists, ALISSA and MACK.

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Idea #38: Deck Drug Dealer

Synopsis

Plato is not your regular drug dealer and what he deals is not your regular drug.

Script

NIGHT, 11PM, BACK ALLEY

A skinny boy is puffin a cig. In big contrast with his surroundings, the kid is calm and smiling.

PLATO

singing an unknown tune.

These nights, they never know me. These nights, always above me.

CUT TO

CUT TO

CLOSE UP on the feet of BALE, 19, rushing and stepping in puddles. Cut back and forth between his eyes, the surrounding, his lips, the streets to create an atmosphere of panic.

We see Plato. The sound of Bale's steps gets louder and louder. Plato walks into the scene.

PLATO

Hey man.

BALE

grabbing Plato by the throat.

Why haven't you been answering my calls?

Plato takes his toothpick away from his mouth. Doesn't smile anymore.

Bale checks himself. Lets go of Plato.

BAIF You'll have to excuse me. I haven't gotten my hit since yesterday.

The two walk between the building and fade into the darkness.

BETWEEN THE ALLEYS

The two crouch under a light to get a better look at the good. Plato pulls out a MINT deck of cards, a NOC deck of cards and a Bycicle Rider Back.

PLATO This some new shit I got right now. Thought you might be interested.

Bale knocks down the decks to the flooe.

PLATO Well, can't sell them anymore now, can I?

Bale is agitated.

PLATO I'm here now.

PLATO Come with me. I got exactly what you need.

> BALE What are there?

BALE

I don't need magician decks. You know I've build up a resistance and can't use those anymore. I want those Cardists decks.

Plato looks left and right then holds up one finger.

PLATO But you can only have one.

Plato takes from his bag a deck of *Blue Fontaines*, *Purple A1's*, *Dealer's Grip Brush* and *RO Swag Playing Cards*.

Bale's eye light up the sky. We can hear a crow in the background.

Possible Endings

The guy takes one of the decks and starts flourishing with it, finally getting his hit.

The guy takes one of the decks, runs towards his home, closes the door and turns the light on to reveal a room stock full to the ceiling with decks. He places the deck in some random place, finally getting his hit.

The kid dealer takes the deck from inside the card case and begins teaching the deckhead a new move in order for this to get his hit.

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ldea #36: Cardistry Gym

Concept

A place where cardists come to strengthen their hand muscles through different card flourishes.

Ideas

In one corner you have individuals performing sets of the "Twirl" Flourish and counting out loud, "97, 98, 99, 100!"

"L" Cuts performed while doing sit ups.

Punching the sand bag with one hand and performing "Piano Cuts" with the other.

We see somebody doing weightlifting but the weight is made out of card decks stuck to each other.

Plot Idea

Someone is walking down the street, playing "Pokemon GO". The guy starts walking to where the rare pokemon is. Walks up a flight of stairs. Opens a door. And starts walking through the Cardistry Gym without paying any sort of attention to what is happening around him. When he's about to catch the pokemon, the buffed cardists pay attention to him and his challenge. Finally, the guy catches the pokemon and everyone is happy for him. By the time the kid notices he is in a gym, the Cardistry Gym appears to be like any other gym out there. CAMERA FILMS FROM ABOVE, CLOSE TO THE CEILING. The kid says goodbye to the fellows and walks out the door. We see the gym resume his cardistry gym exercises.

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Idea #48: Cardistry Game #6



2 - 4 Players Difficulty: 2/5 Requires cardistry Skills in order to be played

- Every player has a "card game deck" and a "regular deck" in front of them.

- Each player draws 5 cards from the card game deck

- Except for special cards, all cards have a number on the bottom of the card. If a regular card is sacrificed (removed from play) the player draws cards from their regular deck equal to the number on the bottom of the sacrificed card.

- The first phase of the game finishes when someone has collected all of the cards from their regular deck.

- Once one has collected his regular deck, he can start performing the move from the bottom of each card in order to start eliminating cards from the other players regular deck. - Having to sacrifice cards in order to get the regular deck puts the player in a situation where he must create a strategy - which cards to sacrifice, which to keep , in order to become the CHAMPION.

- Each player draws a new card each turn. If one draws a special card, the effect of the card activates immediately.

- The purpose of the game is to eliminate the other players deck.
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Cardistry Video Rental

A small shop where Cardists and Magicians can come to hang out. There would be a few small tables that seat two or three people. The place would sell basic and inexpensive cards and would rent out classic DVDs such as "The System" or "Show Off." A small library of magic and cardistry books would be available. If you really wanted to go all out, you could sell coffee and other select beverages as well. Keep in mind this is not a magic shop but simply a place to relax and enjoy classic works of magic and caridstry for free. And coffee.





I would make this Cafe so it would feature one of a kind products such as:

Cardistry "Monopoly" Board Game Cardistry "Activity" Board Game Cardistry Slot Machines Cardistry Card Games Cardistry Apparel Cardistry Kitchen Items (tea, mugs, spoons)

You could use these only if you came to the cafe where you would also be able to play with other cardists.



Cristian Bizau

Idea #39: Inside His Mind

World

We travel through the mind of a mentally disabled cardists that has gone insane from having developed thousands of cardistry cuts.

One of the lead doctors on his case is a cardician. He has been looking to dig inside his head ever since he's heard that the flourisher has been assigned to him. When all the other doctors are away, he connects the patient to the machines and travels through his head.

Here he is greeted with a world developed entirely around playing cards and the cardistry community. The people inside his mind are all cardists from instagram. They are all wearing cardistry inspired clothing.

Currency features faces of famous cardists.

The religion in the city is revolved around how cardistry created the world (because for them, the patients mind, it really is this way).

How people come from playing cards, and not from apes or God.

There are human vinyl players in restaurants where the player itself is a cardist and the vinyl you load is a pack of playing cards. Once he or she starts performing with the deck, music comes out of thy's mouth.

Developing it

If you write this, feature it with drawings. Seeing this sort of world with your own eyes can be fascinating to examine (especially if you are a cardist).

Next time you write an instructional Cardistry Book, feature a story like this and you can hook your reader not only on the flourishes that you are teaching, but also on the story and the world you are creating.



Idea #33: Autism and Cardistry

Synopsis

Two parents have left in care their autistic child at a special facility in hopes that they might be able to find a way to communicate with him.

Script

INSIDE FACILITY

We see the parents leaving the facility. The nurse is holding DAN's hand. Dan is looking at the floor

"How about you and me go and see the Play Room, what do you say?"

The child seems caught up in something else. The nurse starts walking slowly up a flight of stairs.

"You know, when I was your age, I didn't like talking with people either. They didn't motivate me enough to do it."

FADE OUT and FADE IN to INSIDE PLAYROOM

We see plenty of toys on the floor, children playing all sorts of activities.

The woman crouches one more time, but this time we can see her cleavage. The child is looking a completely different way, but the viewer isn't.

"I never liked my parents staying next to me when I was playing. So I'll let you walk around and see the place for yourself."

The nurse leaves. ERIK looks about the room. We see kids playing with kendama, chess, someone making a white puzzle (shoutout to Death Note) and in a corner a kid is manipulating cards in a fascinating manner.

ERIK walks towards this kid and sits next to him.

BOOM, 14, is performing all sorts of flourishes. After a while, when he notices that ERIK is not leaving, he looks at him and hands him a deck of cards.

FADE OUT and FADE IN to ENTRANCE OF FACILITY

"It's been a while Miss Somerson." "How is Frik?" "Erik is more than ok. He has made a good friend here."

CUT TO the boys performing flourishes and the adults trying to communicate with them. Both adults just see two kids fiddling with cards in very amazing ways. AUDIO fades to the background, the viewer hearing a faint sentence, "I don't think this will help with his communicating."

The two children are talking through Cardistry Code - the first letter of each flourish performed is used to make a new word.

<u>Iryptich + Uppercut + Revolution + Noire + "?"</u> Molecule + Isolation + Namlos + Erdnase Go A Sybil + Charlier + Orm + Rev2 + EmentoIectonic verb + W_{orm} + Q_{akley} + Q_{n} the clock

A step further

You don't have to execute this exact script to illustrate this idea. You can have two kids cheating at an exam and communicating in the same fashion. Two ships talking through cardistry move names on the radio and the enemy listening confused to everything. You can have two lovers separated by a window discussing with each other.

(Fan)	= Turn?
Around	= Mine
	= Score
ck + <u>N</u> ova + <u>E</u> ko	= Two One



Idea #43: The Interdimensional Championship of Cardistry

World

In this world, from when you are 14, you must choose a different resource than water and food to survive off.

With the resources of the Earth slowly getting more and more scarce, scientists have found a way to rewire the brain in such a way so that it tricks itself into believing that it can feed off of your own creations, your art.

The world split up in tribes. These tribes took upon their small community the deed of slowly allowing their body to accustom to this new way of feeding. It took hundreds of years, but now, each one of these tribes, can feed off of a different art form.

Some feed off of their drawings and depending on what they draw and how well they draw it, it gives them certain nutrients.

Others feed off of their own music. Each note acting as an ingredient in the final dish. So, when cooking an omelette, your mom would play a certain song. When preparing a glass of juice, you would sing a certain melody.

There are the cardists that feed off of performing cuts. When they perform for somebody else, the person watching can taste what the other is performing. Cardistry cuts are now split up into tastes (sweet, sour, salty, spicy). Routines are dubbed dishes. Cardistry Restaurants have opened up with professional flourishers cooking for people.

Plot Idea

The story follows an inter-galactic journalist in his journey thorough different dimensions. Here, he falls in love with how art can be tasted and felt in ways he has never experienced before. Ultimately forgets about eating and dies.

Upon having died, he resurrects into a different dimension, from where he continues his journey. This easy way the story treats death, later into the story, will be understood more as a philosophical death than a physical death.

This universe is holding an inter-galactic Cardistry Cooking Championship and end up scouting the best cardistry chefs from every dimension. Bit along with Lon are the ones chose to represent earth. We follow the story through their eyes as they experience the shapes and forms of each creature that performs cardistry, the way they do it and what cuts these have created. If you illustrate this, you can even go as far as teaching cuts that require 3 or multiple hands, feet or other body parts, gadgets and gaffs, and whatsonot.



Idea #37: Opening a safe with cardistry

Synopsis

Three burglars break into an art store in order to steal all of their products, but this safe is no regular one.

Opening the Safe

Imagine the safe has two holes through which you put your hands. Inside those holes you must perform a flourish, a specific set of hand motions, in order to unlock, one by one, the code to the safe. The only backfall of this would be that the viewer wouldn't be able to see what the cardist is performing.

The safe has 4 abstract shaped holes in it. The person unlocking the hole must perform a Display Type of Cut and insert his hands, along with the display, inside of the hole (the viewer will then see that the abstract shaped hole is actually the outline of the display).

Kinect + Scanning your hands for the right flourish to unlock part of the safe. There can also be a small display where the computer shows the name for the move that you must perform (and only an obsessed cardist can know the names to each and every move out there).

You can choose one of these methods or include all three for diversity.

Plot Ideas

The burglars break into the safe, have no clue how to open the safe, the police comes and busts them. As they are being handcuffed, they catch a glimpse of the director opening the safe through the use of cardistry.

One of the burglars unlocks the safe, successfully performing an array of hard as fuk moves. When they open the safe, inside there are thousands a of Jerry Nugget's playing cards. The only burglar happy to see this is the cardist. The other express their frustration and upon hearing the police come, bail the place. The cardist walks inside the safe and locks himself in there. Fade to black.



I hope you guys enjoyed this months issue of The Beginning of the World Project. This is a <u>Cardistry</u> Magazine made for the community and its purpose is solely to inspire and allow others to know more about the art as well as the people that are part of it.

More people know about this, more quality content I can procure for you fellows - so what do you say you share this on your instagram story? C'mon, give papa Biz a small shoutout. It'll take a nachos time.

DISCLAIMER: No cardists were harmed during the making of this issue.



Publish